## Surrey Rugby League Rules 2016/2017 Season



### **Key Points**

- whostheref.com website for U16a, U17 and U18 fixtures
- Walkover points now 5, not 6
- Revised date for fixture amendments
- Revised date for League entries for next season
- Clubs <u>MUST</u> have photo RFU card for all players in their Squad and must present to the opposition management
- Age Group Managers need to register with new League scores tool on Surrey Website www.surreyrugby.co.uk
- Yellow card sanctions added
- Home Clubs must communicate with Away Clubs re pitch conditions and referee's name, qualification, and association with the Club/Age group at least 48 hours before
- Front row qualified players revised and sanctions changed for failing to present with front row
- Amendments to definitions of players excluded for Level 4 and below
- New summary of Club restrictions on Junior League games due to Minis or space





# Surrey Rugby Junior League Competition Sponsored by CBRE Rules for Season 2016/2017 Issue 2016.1

"The purpose of the Surrey Junior Leagues is to promote the playing of competitive rugby at all Junior levels throughout the county of Surrey. The Surrey Junior Leagues are organised for the benefit of all players and the interests of the players, not the coaches, is paramount. These rules are designed to provide a safe environment for Rugby and to encourage Clubs in all cases to play the game, rather than not, to encourage more Rugby"

#### 1 Administration

- 1.1 The Competition shall be called the Surrey Rugby Junior League, hereafter referred to as The Competition.
- 1.2 The Competition shall be organised by the Surrey Rugby Competitions Sub Committee, hereafter referred to as The Committee.
- 1.3 The Committee shall appoint a Competition Secretaries for each Age Group to administer The Competition on a day-to-day basis.
- 1.4 The Committee shall appoint a Sub Committee, (Junior Management Committee), to deal with any disputes which cannot be resolved by the Competition Secretaries.
- 1.5 Each club entering The Competition shall appoint one Club Competition Contact with whom the Competition Secretaries shall communicate in respect of all matters relating to The Competition.
- 1.6 Changes to the Competition rules will be published before the beginning of each season and will be binding on all clubs who enter the competition.

#### 2 Entry to the Competition

- 2.1 The Competition shall be open to all Member Clubs of Surrey Rugby.
- 2.2 To participate in The Competition, clubs are required to complete an Entry Form. The Entry Form and a Non Returnable Entry Fee (the amount of which shall be determined by The Committee) must be lodged with The Competition Secretary by the closing date which is the first Friday in July 2016.
- 2.3 The Committee may refuse entry to Clubs who have had teams disqualified or withdrawn from The Competition in previous seasons or for any other reason, subject to appeal to Surrey RFU Management Committee.

#### 3 Format of the Competition

- 3.1 The Competition shall be organised by age group. The Committee shall specify the format for each age group according to the number of teams entered.
- 3.2 The teams entering The Competition shall be organised into leagues, based on: -
  - U15's U18's: Their previous seasons league position and the teams entering / withdrawing from the competition.
- 3.3 At the end of each season teams may be promoted/relegated from each U15's U18's league as determined by the competition Secretary as appropriate. In order to retain the balance of the League it may well be that more or less Clubs are moved. i.e.: it is not a simple two up and two down process.
- 3.4 If a side drops out of the competition they will be deemed to have been relegated and will be included when calculating the sides to be relegated at the end of that season.

- 3.5 The Competition Secretary shall determine the dates upon which the games are to be played, based on the R.F.U.s Structured Season, and shall publish the schedule of matches as soon as practicable after the placings have been decided.
- 3.6 All age groups will be run as "Whole Season" competitions as deemed appropriate by the competition secretary.
- 3.7 Any team wishing to enter the Competition for the first time, in any age group, will automatically be placed into the most suitable Division of that age group as decided by the Competition Secretary.
- 3.8 If a side applies to rejoin the competition after dropping out of the previous seasons competition they will rejoin in the division below that from which they resigned (unless they were already playing in the lowest division when they will rejoin that division).

#### 4 Eligibility of Players

- 4.1 Before participating in any Competition match, all players (whether as participants or replacements) must, for the current season:
  - be a paid up member of the club they represent;
  - be registered with the R.F.U. Player Registration Scheme for the club they are representing and must hold a Personal Junior Registration ID Number.
- 4.2 It is COMPULSARY for Coach/Team Managers to hold valid RFU/Surrey Registration Cards with Photographs (NB these Photographs MUST NOT be more than 2 Seasons Old) for each player in a match day squad and they MUST able to be presented for inspection by the opposition Coach/Team Manager at every match.
- 4.3 If a Coach/Team Manager is unable to present their squad registration cards
  - The game is to go ahead as normal
  - The respective League Secretary is to be notified by email by both sides within 1 week of the match
  - The offending side is to present a copy of their Registration Cards within 1 week of the match to the Competition Secretary by post or email. If the correct Registration is not produced the offending team shall be deducted 6 league points and the game and points awarded to the non offending side as a walkover at the discretion of the Competition Organiser.
- 4.4 It is COMPULSARY for Coach/Team Managers to produce a Team sheet from the Website Management Tool (WMT) detailing those players competing in that days Match & their declared Squads (A, B or C Squad). This Team Sheet MUST be presented for inspection by the opposition Coach/Team Manager at every match. The result must be noted on the sheet and signed by the referee on both home and away sheets. and this must be retained by the Club for the season and must match the WMT.
- 4.5 If a Coach/Team Manager does not present their Team Sheet
  - The game is to go ahead as normal
  - The Competition Secretary is to be notified by email by both sides within 1 week of the match
  - The offending side is to present a copy of their Team Sheet within 1 week of the
    match to the League Secretary by email. If the Team Sheet is not produced the
    offending team shall be deducted 6 league points and the game and points awarded
    to the non offending side as a walkover at the discretion of the Competition
    Organiser.
- 4.6 Playing Up Age Grades
  - U15's can train and play up one age grade provided that:
  - (a) consent is obtained from the parents, guardians or carers of the player;
    - (b) in each case an appropriate assessment is carried out.

      NB appropriate assessment for playing up one age grade is club based.

      See www.rfu.com/Regulation15 Guidance for guidance in carrying out appropriate assessment
  - U16's and U17's can train and play up one age grade (including in the front row of the scrum) or two age grades (but not including in the front row of contested scrums if an U16 player is playing 15 a-side rugby) provided that:
    - (a) consent is obtained from the parents, guardians or carers of the player;

- (b) the parent, guardian, or carer is informed that it is possible that this dispensation may result in the player playing with and/or against one or more U19's players who are playing down in accordance with RFU Regulation 15.4.3; and
- (c) an appropriate assessment is carried out and Surrey RFU's written approval is given.
- NB appropriate assessment for playing up one age grade is club based. See www.rfu.com/Regulation15 Guidance for guidance in carrying out appropriate assessment
  - NB appropriate assessment for playing up two age grades. The club would need to request permission from the Competition Secretary. This would involve a YMC or RFU C.D.C. member going to watch the player prior to approval being considered.
- 4.7 Playing Down Age Grades
  - Players can train and play down one age grade if that player is in the younger academic year or small in stature provided that:
  - (a) consent is obtained from the parents, guardians or carers of the player and
    - (b) an appropriate assessment is carried out and Surrey RFU's written approval is given. NB appropriate assessment for playing down an age grade. The club would need to request permission from the League Secretary. This would involve a YMC or RFU C.D.C. member going to watch the player prior to approval being considered.
    - NB The Club must inform the match officials and the opposing team Management of all players playing down an age grade
    - NB Permission to play down an age grade is valid for one season only and the player must remain in that lower age grade for the entire season.
- 4.8 Players from outside the age group must not exceed 50% of the total number of players and substitutes.
- 4.9 If an over-age player is found to have participated in any Competition match, (apart from those detailed above), the offending team shall be disqualified from The Competition.
- 4.10 If an ineligible player, other than over-age, is found to have participated in any Competition match, the offending team shall be deducted 6 league points and the game and points awarded to the non offending side as a walkover

#### 5 Re-arrangement of Matches

- 5.1 Clubs may re-arrange fixtures up to the 16th October 2016. If Clubs cannot agree an acceptable date by this deadline then the League secretary will decide the date and venue.
  - After the 16<sup>th</sup> October 2016, any Club wishing to rearrange a fixture without mutual agreement, other than for weather or Clause 5.11, will forfeit the game and the non-offending team will receive a walkover.

#### League fixtures should take precedence over friendly fixtures in order to fulfil the calendar.

- 5.2 In the event that both teams mutually agree to alter the date or venue or kick-off time of a league match, they must inform the League Secretary and the Surrey Office. The League Secretary may refuse permission if, in his opinion, the proposed date is unsuitable or contrary to the spirit of The Competition.
- 5.3 If the match is re-organised The League Secretary must be informed as to which team requested the postponement (for clarity in case of Rule 5.9)
- 5.4 If a reorganised game is not played, (other than for weather), then the side that failed to fulfil the rearranged fixture will forfeit the points as a walkover.

#### **Organisation of Matches**

- 5.5 The home team shall be responsible for all organisational matters relating to matches, including:
  - confirmation with appointed referees and informing the opposition at least 48 hours prior to kick-off;
  - payment of referees expenses;
  - confirmation with visiting team (at least seven days before the match);
  - condition of the pitch;

- change of colours in the event that both teams are similar;
- supply of the match ball;
- notification to the League Secretary and the Referee in the event of any change to arrangements.
- 5.6 It is the responsibility of all teams to, where possible, carry an adequate first aid kit and have somebody qualified, present at the match to treat minor injuries.
- 5.7 All games are to be played on the prescribed dates, except as follows:
  - the pitches are unfit due to bad weather;
  - the match clashes with the RFU U15's or U17's National Clubs Competition;
  - where the two teams mutually agree to an alternative date and/or venue and inform the League Secretary and Surrey Office.
- 5.8 In the event that pitches are unfit due to bad weather, the home team must immediately notify the opposition, the League Secretary and the Referee. The visiting team must then be offered the option to play at their ground. Where possible at least 24 hours notice should be given to the visiting team. If this option is not suitable to the visiting side the respective team managers must agree new arrangements for the game to be played as soon as possible and must inform the League Secretary of the new date. The League Secretary may over-rule the agreement if, in his opinion, the proposed date is unsuitable or contrary to the spirit of The Competition.
- NB If the Home sides pitches are deemed unfit more than 24 hrs prior to the agreed Kick Off time and the Home side fails to offer the visiting side the option to host the game, then the Home side will forfeit the game and the game will be awarded to the visiting side as a walkover.
- If the Home sides pitches are deemed unfit less than 24 hrs prior to the agreed Kick Off time both sides must agree new arrangements for the game to be played.

Where pitches may be at risk with weather, it is expected that the Home team will liaise with the away team in the week prior to the game to ensure due notice is given and every effort made to play the fixture, either Home or Away.

- 5.9 If a game is postponed because of the weather the following will apply:
  - If a published fixture is postponed and no mutually acceptable date can be found for the match to be played then neither side will receive any points.
  - If a published fixture is postponed because one of the sides has requested a postponement and then that match is called off because of the weather the team that has asked for the original postponement will forfeit the points.
  - If a published fixture is postponed because of the weather and the two sides agree a new date but then one of the sides fails to honour that rearranged date, for whatever reason, that side will forfeit the points.
- 5.10 In the event of a match being postponed due to a clash with the RFU organised National Clubs competition, the involved team must immediately notify the opposition, the League Secretary and the Referee. The respective team managers must agree new arrangements for the game to be played as soon as possible and must inform the League Secretary of the new date. The League Secretary may over-rule the agreement if, in his opinion, the proposed date is unsuitable or contrary to the spirit of The Competition.
- 5.11 If any side loses 3 or more players because of their involvement in a County RFU organised County Match, on the same day as a Surrey Competition game, that side may claim a postponement of their Competition match without loss of points. If no mutually acceptable date can be found for the match to be played then neither side will receive any points.
- 5.12 All games must be played by or on the first weekend in May (Sunday 1st May 2016)

  NB To count in the Competition, all scores must be received by the Competition Organiser no later than 7 days after the Final games date (8thh May 2016)
- 5.13 U15's U17's games should ideally kick-off at 11:00 and U18's & U19's games should ideally kick-off at 14:00. The Surrey Rugby website holds a list of any Club restrictions on venue capacity and timings which must be referred to in the first instance. Kick off times must be communicated to the Away team if different from above at least 14 days in advance to the visiting team and the League Secretary by the home team.
- 5.14 Matches may kick off at any time as long as at least 14 days notice is given to the visiting side.
- 5.15 In the event of a change to the published Kick Off time from the Standard Kick Off time, if the home Team does not provide their visitors with sufficient time to enable them to reorganise

their travel arrangements, i.e. 14 days, the visitors can request that the match be cancelled and reorganised for a later date acceptable to both sides. If this occurs neither side will be deemed as to have postponed the original fixture.

- 5.16 For all games, both teams are required to complete Competition Result cards using the Surrey Rugby website WRT within seven days of the match, into which:
  - all participating players are listed;
  - all participating players RFU Registration No's are listed;
  - the result is entered; including the Number of tries scored
  - Uncontested Scrums are recorded
- 5.17 If a correctly completed result card is not received by the Competition Secretary via the Surrey Rugby website WRT within 5 days of the fixture, he shall deduct one point from the offending side.
- 5.18 Match durations shall be:
  - Under-15 30 minutes each way
  - Under-16 35 minutes each way
  - Under-17 35 minutes each way
  - Under-18 35 minutes each way
  - Under-19 35 minutes each way

#### **Yellow Card Duration**

U15 - 6 Minutes U16 to U19 - 7 Minutes

- NB In the event of reduction to the duration of a game due to a Refereeing judgment the game will be regarded as completed if over 75% of the match has been played. Match durations of less than 75% shall be regarded as incomplete and the game is to be replayed at a date suitable to both sides. If a suitable date cannot be found then neither side will receive any match points.
- 5.19 All age groups shall play with a size 5 ball.
- 5.20 For the purposes of recording a result in The Competition, no team may win by a margin of more than 40 points. If a game reaches a score difference of 40 points, the referee shall suspend the game and call the team managers together. At this point the League match is completed and the Team Managers then agree either to end the game or to continue on a friendly match basis. If they agree to continue this may be in an agreed modified form (e.g. for a reduced time period, with any number of substitutions made), the match is then to be restarted after coaches have had sufficient time to instruct players.

NB If a result is submitted which shows a margin of victory greater than 40 points, the winning team's score shall be reduced accordingly.

#### 6 Players & Replacements

- 6.1 All games are to be between two sides of 15 players with up to Seven players nominated as replacements or substitutes. Each side should start the game with a trained front row. If either side does not have enough players to start the game with a trained front row then the fixture will be played with uncontested scrums and the side causing the change will be deducted two league points.
- 6.2 If a front row player is injured during the game and their team has no trained front row substitute then the game will continue, as before, but with uncontested scrums. The offending team will be deducted 1 league point.
- 6.3 In the event of any match going to uncontested scrums that fact must be recorded on the match Result card.
- To encourage sides who may be short on numbers to play the game, if one side has less than 15 players they may borrow up to 3 players from the opposition to enable the game to be played as a league fixture and the game should go ahead as long as: -
  - there are even numbers in each scrum
  - there are even numbers in each team.
  - The referee deems it safe to do so.

It is expected that coaches will make every effort to facilitate the game. If these criteria are not met then the game must be conceded.

6.5 Of the (up to) 15 starting players and (up to) 7 replacements, at least 6 must be nominated as cover for front row positions (Tight Head Prop, Hooker & Loose Head Prop), as indicated in the following Table

Number of	Number of suitably Trained/Experienced
Players	Players
15 (or Less)	3 Players who can play in the Front Row
16, 17 or 18	4 Players who can play in the Front Row
19, 20 or 21	5 Players who can play in the Front Row
22	6 Players who can play in the Front Row

- NB Surrey RFU will investigate all matches where uncontested scrums were required to ensure the correct number of suitably trained Front Row players were available for the match
- 6.6 Rolling substitutions. A player who has been substituted may replace any player, whether or not that player has been injured.
- 6.7 All Clubs Sides must register their players with the Competition Organiser, prior to any of the club's opening games of the season, as playing for their "A", "B" or "C" teams. All sides must register a minimum of 20 players for each A team in the Competition. B & C sides can register less players and then make up their match day squads with players from their other squads as long as managers ensure that Rules 6.7 & 6.8 are adhered to. If no such registration is received it will be assumed that all players are part of the squad that they play for on their first game of the season.
- 6.8 Any side may include up to a total maximum of 2 players who are registered for a higher-level team from that club (e.g. 2 "A"-registered players may play for the B team, or 2 "B"-registered players may play for the "C" team), provided that:
  - Those players were only selected as substitutes for the higher-level teams last Surrey League Competition game
  - No "A"-registered player may play for a "C" team at any time
  - No player from a higher-registered team may play more than 3 matches for a lowerregistered team in one season
  - Offending teams will forfeit the fixture as a walkover and be docked 6 league points for fielding ineligible players.
  - NB For the clarity of these rules a higher-level side is regarded as the earlier letter of the alphabet i.e. an A side is higher-level than B or C sides and a B side is higher-level than a C side.
- 6.9 Any side may include up to 5 players who are registered for a lower-level team from that club (e.g. 5 "B"-registered players may play for the A team, or 5 "C"-registered players may play for the "B" team), provided that
  - No "C"-registered player may play for a "A" team at any time
  - No player from a lower-registered team may play more than 3 matches for a higherregistered team in one season
  - Offending teams will forfeit the fixture as a walkover and be docked 6 league points for fielding ineligible players.
- NB For the clarity of these rules a lower-level side is regarded as the latter letter of the alphabet i.e a C side is lower-level than A or B sides and a B side is lower-level than an A side.
  - NB For the avoidance of doubt, in Clauses 6.7 and 6.8, inclusion in a side is defined to mean all players nominated for that match, including all those who played for any period, and any unused substitutes
- 6.10 Players can be re-registered as part of an alternative squad at any time up to Jan 1st
- 6.11 Players recovering from Injury (i.e. have not played for a minimum of, (U15's to U19's 6 weeks) can be re-registered at any time.
- 6.12 Full County players and those engaged in DPP at Quins, London Irish, Hampshire, Middlesex cannot play in Division 4 or lower, unless an appropriate assessment is carried out and Surrey Rugbys written approval is given. Any boy playing at a higher level than these, will not be permitted to play in League games at Division 4 or below. There may be a physical imbalance between these players and most of the Division 4 or lower players that represents a safety issue, quite apart from the inequity of the practice. Offending teams will forfeit the fixture as a walkover and be docked 6 league points for fielding ineligible players.

- NB 1 Appropriate assessment for playing in Div 4 or lower. The club would need to request permission from the Competition Secretary. This would involve a YMC or RFU C.D.C member going to watch the player prior to approval being considered.
  - NB 2 A Full County Player is a player who has been selected to play for his Counties Senior side at that age group. This does not include those in the Development programme only.

#### 7 Failure to Fulfil Fixtures

- 7.1 If a team fails to fulfil an originally published fixture for any reason other than bad weather, unfit pitches, reorganised match date or National Clubs Competition Match or RFU County Game, the non-offending team shall be awarded the game as a walkover. If a team fails to fulfil a fixture for any reason other than bad weather, unfit pitches, reorganised match date or National Clubs Competition Match, the team manager must, in writing and within seven days, notify the Competition Secretary and give the reasons.
- 7.2 If, for any reason, a team is unable to field a side and fails to give more than 24 hours notice to the opposition, that team shall be liable for the referee's expenses.
- 7.3 If, for any reason, a team fails to fulfil more than two of its Competition fixtures, the team shall be, at the discretion of the Competition Organiser, disqualified from The Competition.

#### 8 Leagues

- 8.1 League positions shall be determined on a points basis:
  - Five league points for a win
  - Three league points for a draw
  - One league point for a loss
- 8.2 A Bonus point will be awarded if a side scores 4 (or more) tries
- 8.3 A Bonus point will be awarded if a side loses by 7 points or less
- 8.4 In the event of a walkover being awarded the non offending side shall receive 5 league points with a score of 20 points to nil (0). The offending side shall receive 0 league points with a score of nil (0) points to 20
- 8.5 In the event of tied league points, positions shall be decided on the following basis:
  - The winners shall be the side that has the greater match points difference; i.e. the difference between the total number of points scored in all this seasons games minus the total number of points conceded in all this seasons games
- If the above does not separate winners and runners up of a league competition, the teams concerned shall be declared joint winners.
- If the above does not separate those teams involved with promotion and relegation issues of a league competition, both teams will be promoted / relegated.
- 8.6 If a team withdraws or is disqualified from The Competition, all games already played by that team shall be declared void and league points adjusted accordingly.

#### 9 Referees and Touch Judges

- 9.1 The home team is responsible for supplying a referee for a League fixture.
- For U16 A, U17's and U18's League matches, this referee will ideally be appointed by the London Society of Rugby Football Union Referees (LSRFUR) only. Referees for U16A's League matches will also be appointed by LSRFUR but subject to availability. It is therefore advisable to have Surrey Accredited club referees on standby.
- Each Club must upload their U16A's, U17's and U18's League fixtures to LSRFUR prior to the start of the season via Whostherf.com. If a match is cancelled it is the home team's responsibility to notify the LSRFUR Sunday re-appointments manager, and the League Secretary, of the cancellation and of the rearrangement details.
- **NB1** Referees are not appointed from the Fixtures on the Surrey Website as it is the responsibility of each Club to apply to the LSRFUR for their referees via EasyRef.
- The Club will be notified of their referee via whostheref.com, by the Thursday before the Sunday fixture. Clubs must then contact the referee to confirm that the match is going ahead, the kick-off time, the venue and of any other changes, by the Friday before.
- **NB2.** All Surrey accredited referees will wear the Surrey Referees Group shirt unless there is a colour clash.
- **NB3** The details of the Surrey accredited referee i.e. name, any connection to the home club and/or the age group must be e-mailed to the away side by the Friday before. Any changes from the original information provided to the away team, must be communicated by e-mail or

- telephone as soon as they are known. Any home team not informing the away team of the above should be reported to the Surrey Junior Management Committee.
- If a referee cannot be found, the home team must inform the away team by the Friday before, and invite them to find a referee.
- This referee will also be an accredited Surrey referee and may be attached to the away club, but not attached to the age group.
- If these criteria cannot be met and the only alternative is a referee attached to the age group then both clubs must agree to this appointment. If both clubs cannot agree, then the home club will contact the Surrey Rugby Referee Manager who will make a decision. The game will not be postponed.
- Failure to comply with these rules will result in the docking of 2 league points from the team deemed responsible. The non offending team will be awarded a 20 0 points win with a bonus point.
- **NB4** An Accredited Surrey Referee is defined as having successfully passed an ELRA (Entry Level Referee Award) Course Stages 1 and 2, and be accredited by the Club Referee Coordinator.
- NB5 The appointed referee will officiate the whole game unless he/she is injured.
- **NB6** Any questions/allegations by a club coach over the performance of an accredited Surrey referee must be taken up with the Surrey Rugby Referee Manager.
- **NB7** Surrey Rugby may at any time appoint a neutral referee to any game if it is considered necessary. Both teams will be notified in advance if this is to happen.
- 9.2 Each team is responsible for providing one Touch Judge to assist the referee during the game. A Touch Judge is not an Assistant Referee as defined within the Laws of Rugby Union. The duties of a Touch Judge are purely to indicate when the ball has gone into touch. All other decisions will be made by the referee. The Touch Judge must not interfere with the referee's decision making. Clubs will not provide teams of 3 unless authorised by Surrey Rugby.
- 9.3 Both teams must ensure that all of their replacements wear bibs or other clothing covering their team shirts when the match is being played and that the bibs are a different colour.
- 9.4 There will be a one and a half metre exclusion zone along each touch line. The only persons allowed inside the zone will be the Touch Judge, Head Coach, First Aider and replacements ready to enter the field of play. All other persons will remain behind the exclusion zone for the duration of the match. Surrey Rugby will not tolerate any person entering the field of play during a match without the express permission of the referee. If this does happen this will be reported by the referee to the Surrey Rugby League Secretary.
- 9.5 All referees must report all instances of abuse whether by players, coaches or spectators to the Surrey Rugby Referee Manager and the matter will be referred to the Surrey Rugby Discipline Panel.

#### 10 Child Welfare & Photography

- 10.1 The RFU has published guidelines on the photography of children. These are set out in 'Policy and procedures for the welfare of young people in Rugby Union'.
- All Clubs entering the Competition have been asked to draw to the attention of parents/guardians that in entering their children in the Competition they implicitly agree and accept that:
  - Photographic images may be taken of their son/daughter, during the normal course of rugby activity, by accredited photographers and/or other parents/guardians.
  - These images may be used in the press or in Club/County/RFU publicity, in line with the RFU guidelines.
- 10.2 The Surrey Rugby Welfare Officer should be consulted re any Child Welfare issues.

#### 11 Disputes

11.1 Any disputes or matters not already covered by these rules shall be referred to the Junior Management Committee via the League Secretary, whose decision shall be final and binding on all parties.

#### 12 Surrey Rugby Appointed Personnel

SRFU Junior Chairman – Sean Wickes LSRFUR Sunday Re-appointments Manager - Suzanne Whealing 07802 701989 Surrey Rugby Referee Manager – Tim Lynch Surrey Rugby League Secretaries: Sean Wickes Junior Competitions Chairman 1.9.16